



Cube Factory League Jeżów 2025

Mar 15 - 16, 2025











Szkoła Podstawowa im. Bohaterów Września 1939 r

Wojska Polskiego 2, 95-047 Jeżów












(51.813469, 19.97337)

Jeżów, Poland












Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	3:00.00	Top 75%
	Second round	Ao5	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo3	12:00.00 cumulative	Top 12
	Final	Bo3	9:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 40.00	1:30.00	Top 12
	Final	Ao5	1:30.00	
	First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 75%
	Second round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:45.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 12
	Final	Ao5	2:00.00	

Schedule for Saturday (March 15, 2025)

Start	End	Activity	Format	Time limit	Proceed
08:20 AM	09:00 AM	Check-in			
08:30 AM	08:50 AM	Tutorial for new competitors			
09:00 AM	09:10 AM	Opening			
09:10 AM	10:15 AM	 Pyraminx First round	Bo2 / Ao5 Cutoff: 15.00	1:00.00	Top 12
10:15 AM	11:20 AM	 Square-1 First round	Bo2 / Ao5 Cutoff: 40.00	2:00.00	Top 12
11:20 AM	12:30 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 12
12:30 PM	12:45 PM	 Pyraminx Final	Ao5	1:00.00	
12:45 PM	01:05 PM	 Square-1 Final	Ao5	2:00.00	
01:05 PM	01:55 PM	Lunch			
01:55 PM	02:55 PM	 Skewb First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 12
02:55 PM	04:05 PM	 Megaminx First round	Bo2 / Ao5 Cutoff: 1:45.00	3:00.00	Top 12
04:05 PM	04:20 PM	 2x2x2 Cube Final	Ao5	1:00.00	
04:20 PM	04:35 PM	 Skewb Final	Ao5	1:00.00	
04:35 PM	05:50 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 12
05:50 PM	06:50 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 40.00	1:30.00	Top 12

Schedule for Sunday (March 16, 2025)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	08:55 AM	Check-in			
09:00 AM	10:15 AM	 Clock First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 75%
10:15 AM	10:55 AM	 3x3x3 Blindfolded First round	Bo3	12:00.00 cumulative	Top 12
10:55 AM	12:15 PM	 3x3x3 Cube First round	Ao5	3:00.00	Top 75%
12:15 PM	12:30 PM	Group photo + newcomer awards			
12:30 PM	12:50 PM	 Megaminx Final	Ao5	3:00.00	
12:50 PM	01:05 PM	 3x3x3 One-Handed Final	Ao5	1:30.00	
01:05 PM	01:55 PM	Lunch			
01:55 PM	03:00 PM	 Clock Second round	Ao5	1:00.00	Top 12
03:00 PM	03:20 PM	 4x4x4 Cube Final	Ao5	3:00.00	
03:20 PM	03:35 PM	 3x3x3 Blindfolded Final	Bo3	9:00.00 cumulative	
03:35 PM	04:45 PM	 3x3x3 Cube Second round	Ao5	3:00.00	Top 12
04:45 PM	05:05 PM	 Clock Final	Ao5	1:00.00	
05:05 PM	05:20 PM	 3x3x3 Cube Final	Ao5	3:00.00	
05:20 PM	05:35 PM	Technical break			

Start	End	Activity	Format	Time limit	Proceed
05:35 PM	05:55 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5