











Cube4fun Lublin on WEII 2024



Apr 20 - 21, 2024

Hala Sportowa Politechniki Lubelskiej
Nadbystrzycka 36, 20-618 Lublin, Polska
(51.235052, 22.552635)












Lublin, Poland

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 50
	Second round	Ao5	10:00.00	Top 16
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo1 / Mo3 Cutoff: 3:00.00	6:00.00	Top 10
	Final	Mo3	6:00.00	
	First round	Bo1 / Mo3 Cutoff: 4:00.00	8:00.00	Top 10
	Final	Mo3	8:00.00	
	First round	Bo3	9:00.00 cumulative	Top 12
	Final	Bo3	9:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Ao5	1:00.00	Top 16
	Final	Ao5	1:00.00	















Event	Round	Format	Time limit	Proceed
	First round	Ao5	1:00.00	Top 16
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 12
	Final	Ao5	2:00.00	


Schedule for Saturday (April 20, 2024)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	10:00 AM	Registration			
09:20 AM	10:00 AM	Tutorial for new competitors			
10:00 AM	10:10 AM	Opening			
10:10 AM	11:05 AM	 Pyraminx First round	Ao5	1:00.00	Top 16
11:05 AM	12:05 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 16
12:05 PM	01:00 PM	 6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 3:00.00	6:00.00	Top 10
01:00 PM	01:15 PM	 Pyraminx Final	Ao5	1:00.00	
01:15 PM	01:25 PM	 2x2x2 Cube Final	Ao5	1:00.00	
01:25 PM	02:15 PM	 5x5x5 Cube First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 12
02:15 PM	03:00 PM	Break			
03:00 PM	04:10 PM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	Top 12
04:10 PM	04:35 PM	 6x6x6 Cube Final	Mo3	6:00.00	
04:35 PM	05:00 PM	 5x5x5 Cube Final	Ao5	3:00.00	
05:00 PM	05:45 PM	 Skewb First round	Ao5	1:00.00	Top 16
05:45 PM	06:05 PM	 4x4x4 Cube Final	Ao5	3:00.00	

Start	End	Activity	Format	Time limit	Proceed
06:05 PM	06:20 PM	 Skewb Final	Ao5	1:00.00	

Schedule for Sunday (April 21, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:00 AM	09:15 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 50
09:15 AM	10:10 AM	 7x7x7 Cube First round	Bo1 / Mo3 Cutoff: 4:00.00	8:00.00	Top 10
10:10 AM	11:10 AM	 Megaminx First round	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	Top 12
11:10 AM	11:35 AM	 7x7x7 Cube Final	Mo3	8:00.00	
11:35 AM	12:00 PM	 Megaminx Final	Ao5	3:00.00	
12:00 PM	12:50 PM	 Square-1 First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 12
12:50 PM	01:20 PM	 3x3x3 Blindfolded First round	Bo3	9:00.00 cumulative	Top 12
01:20 PM	02:05 PM	Break			
02:05 PM	02:50 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 16
02:50 PM	03:40 PM	 Clock First round	Bo2 / Ao5 Cutoff: 12.00	1:00.00	Top 12
03:40 PM	04:00 PM	 Square-1 Final	Ao5	2:00.00	
04:00 PM	04:25 PM	 Clock Final	Ao5	1:00.00	
04:25 PM	05:10 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 30.00	2:00.00	Top 12
05:10 PM	05:30 PM	 3x3x3 Blindfolded Final	Bo3	9:00.00 cumulative	
05:30 PM	05:45 PM	 3x3x3 One-Handed Final	Ao5	1:00.00	

Start	End	Activity	Format	Time limit	Proceed
05:45 PM	06:00 PM	 3x3x3 Cube Final	Ao5	10:00.00	
06:10 PM	06:30 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3