










Chico Spring 2024
Apr 20, 2024

[Bidwell Presbyterian Church](#)













208 W 1st St, Chico, CA 95928
[\(39.730569, -121.842694\)](#)


Chico, California, United States

Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 8
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 8
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	
	Final	Bo3	10:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 8
	Final	Ao5	2:00.00	
	First round	Ao5	1:00.00	Top 8
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 8
	Final	Ao5	1:00.00	

Schedule for Saturday (April 20, 2024)

Start	End	Activity	Format	Time limit	Proceed
08:30 AM	09:30 AM	Set-Up			
09:00 AM	09:30 AM	Tutorial for new competitors			
09:30 AM	10:15 AM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
10:15 AM	11:00 AM	 4x4x4 Cube Final	Bo2 / Ao5 Cutoff: 1:30.00	3:00.00	
11:00 AM	11:35 AM	 Pyraminx First round	Ao5	1:00.00	Top 8
11:35 AM	12:05 PM	 3x3x3 Blindfolded Final	Bo3	10:00.00 cumulative	
12:05 PM	01:05 PM	Lunch			
01:05 PM	01:35 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 1:00.00	2:00.00	Top 8
01:35 PM	02:00 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 8
02:00 PM	02:25 PM	 Skewb First round	Ao5	1:00.00	Top 8
02:25 PM	03:00 PM	 2x2x2 Cube First round	Ao5	1:00.00	Top 8
03:00 PM	03:15 PM	 Pyraminx Final	Ao5	1:00.00	
03:15 PM	03:30 PM	 Skewb Final	Ao5	1:00.00	
03:30 PM	03:45 PM	 3x3x3 One-Handed Final	Ao5	2:00.00	
03:45 PM	04:00 PM	 2x2x2 Cube Final	Ao5	1:00.00	

Start	End	Activity	Format	Time limit	Proceed
04:00 PM	04:15 PM	 3x3x3 Cube Final	Ao5	10:00.00	
04:15 PM	04:35 PM	Awards			

Technical terms and abbreviations

Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

Abbreviations for formats:

- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5