



CMI Autumn Open 2018  
Oct 27 - 28, 2018











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[Chennai Mathematical institute](#)  
H1, Sipcot IT Park, Siruseri 603103  
([12.828178, 80.219896](#))








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Kanchipuram, Tamil Nadu, India












# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 30
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	1:00.00	Top 24
	Second round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 2:00.00	3:30.00	Top 8
	Final	Ao5	3:00.00	
	Final	Bo3	20:00.00 cumulative	
	Final	Bo1	1 hour	
	First round	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 12
	Final	Ao5	1:30.00	
	Final	Bo2 / Ao5 Cutoff: 2:15.00	5:00.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Ao5	1:00.00	Top 12
	Final	Ao5	1:00.00	
	Final	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	

# Schedule for Saturday (October 27, 2018)

Start	End	Activity	Format	Time limit	Proceed
09:30 AM	10:00 AM	 <b>3x3x3 Blindfolded Final</b>	Bo3	20:00.00 cumulative	
10:00 AM	10:20 AM	<b>Tutorial for new competitors</b>			
10:20 AM	11:20 AM	 <b>2x2x2 Cube First round</b>	Ao5	1:00.00	Top 24
11:20 AM	12:20 PM	 <b>Pyraminx First round</b>	Ao5	1:00.00	Top 12
12:20 PM	01:20 PM	<b>Lunch</b>			
01:20 PM	02:00 PM	 <b>Skewb First round</b>	Ao5	1:00.00	Top 12
02:00 PM	03:25 PM	 <b>3x3x3 Cube First round</b>	Ao5	10:00.00	Top 30
03:25 PM	04:10 PM	 <b>4x4x4 Cube First round</b>	Bo2 / Ao5 Cutoff: 2:00.00	3:30.00	Top 8
04:10 PM	04:40 PM	 <b>2x2x2 Cube Second round</b>	Ao5	1:00.00	Top 12

# Schedule for Sunday (October 28, 2018)

Start	End	Activity	Format	Time limit	Proceed
09:30 AM	10:40 AM	 <b>3x3x3 Fewest Moves Final (Attempt 1)</b>	Bo1	1 hour	
10:40 AM	11:30 AM	 <b>Square-1 Final</b>	Bo2 / Ao5 Cutoff: 1:00.00	3:00.00	
11:30 AM	12:10 PM	 <b>Megaminx Final</b>	Bo2 / Ao5 Cutoff: 2:15.00	5:00.00	
12:10 PM	12:50 PM	 <b>3x3x3 One-Handed First round</b>	Bo2 / Ao5 Cutoff: 45.00	1:30.00	Top 12
12:50 PM	01:50 PM	<b>Lunch</b>			
01:50 PM	02:20 PM	 <b>3x3x3 Cube Second round</b>	Ao5	10:00.00	Top 12
02:20 PM	02:40 PM	 <b>Skewb Final</b>	Ao5	1:00.00	
02:40 PM	03:00 PM	 <b>3x3x3 One-Handed Final</b>	Ao5	1:30.00	
03:00 PM	03:20 PM	 <b>4x4x4 Cube Final</b>	Ao5	3:00.00	
03:20 PM	03:40 PM	 <b>2x2x2 Cube Final</b>	Ao5	1:00.00	
03:40 PM	04:00 PM	 <b>Pyraminx Final</b>	Ao5	1:00.00	
04:00 PM	04:30 PM	 <b>3x3x3 Cube Final</b>	Ao5	10:00.00	
04:30 PM	05:20 PM	<b>Awards</b>			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5